Company Management System

Manual

Version 1.0

Revision History

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| --- | --- | --- | --- |
| **Date** | **Version** | **Description** | **Author** |
| 26/03/2011 | 1.0 | Initial version | Michael Laws |
|  |  |  |  |

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Manual

# Customer’s Feedback

Include any comments, suggestions for improvement, or other requests that your customer makes after reviewing the contents of your proposed User’s Manual.

# System Introduction

## The purpose of this user manual is to give the user the ability to use the Company

## Purpose of the User’s Manual (a discussion of what the user can hope to gain by reading the document).

## General overview of software system developed

# System Setup

## 

This section must provide the user with everything needed to install, setup, logon to, and begin using your system.  Be sure to include a README.txt file with:

a.      The explicit steps a person needs to install and begin working with the system

b.     filenames and locations

c.      Administrative passwords

d.     How system is launched

# High Level View of System

## Include high-level diagrams and accompanying discussion explaining the various subsystems and the relationships between them. subsystems. You must reference (by figure number and title) and discuss all figures used in your user’s manual.

# Quick Start Tutorial

## Provide at least three complete examples with actual data, actual messages, screen shots, etc. (Note: Your Acceptance Test Cases are likely candidates)

# Detailed View of System

Include a hierarchical decomposition (and discussion) of your product. Include (and refer to) your system-wide UML Detailed Class Diagram to aid your discussion. Have at least: one section per input/output screen or menu, with a subsection for each button/dial/menu, and a discussion of each of the various subsystems comprising your software system. Include screen captures of the system in operation where appropriate. This section should be detailed enough so that if someone wanted to modify your system, they could use this part of the manual as the place to start their maintenance activities.

## 

# Index

Give the page numbers of the main items of interest in your user’s manual to make your manual useful as a reference.

## 

# Appendices

## 

a. Quick Reference Card (arranged such that the user could cut it out and laminate it for ease of use)

b.     System Requirements

c.      Installation

d.     Troubleshooting/Known Bugs

e.      Maintenance Procedures and Issues

f.      Developers' Information (your names, contact information, etc.)